

	Identity Name _____ Title The Combat Medic Organization _____		Miscellaneous Created Feb 1, 2024, 8:05 PM Modified Feb 5, 2024, 9:12 PM Player cat		200 Points
	Description				
	Gender Male Age 26 Birthday July 18 Religion _____	Height 6' Weight 121 lb Size +0 TL 8	Hair Brown Eyes Brown Skin Light Brown Hand Right	0 Unspent 0 Ancestry 107 Attributes 75 Advantages -47 Disadvantages -3 Quirks 68 Skills 0 Spells	

Primary Attributes [10] 11 Strength (ST) [60] 13 Dexterity (DX) [0] 10 Intelligence (IQ) [20] 12 Health (HT)		Secondary Attributes [0] 10 Will [0] 12 Fright Check [0] 10 Perception (Per) [0] 10 Vision [0] 10 Hearing [0] 10 Taste & Smell [0] 10 Touch [15] 7 Basic Speed [0] 7 Basic Move		Humanoid <table border="1"> <thead> <tr> <th>Roll</th> <th>Location</th> <th>DR</th> </tr> </thead> <tbody> <tr><td></td><td>Eyes</td><td>-9 10</td></tr> <tr><td>3-4</td><td>Skull</td><td>-7 14</td></tr> <tr><td>5</td><td>Face</td><td>-5 10</td></tr> <tr><td>6-7</td><td>Right Leg</td><td>-2 3/1</td></tr> <tr><td>8</td><td>Right Arm</td><td>-2 3/1</td></tr> <tr><td>9-10</td><td>Torso</td><td>+0 35/28</td></tr> <tr><td>11</td><td>Groin</td><td>-3 12/5</td></tr> <tr><td>12</td><td>Left Arm</td><td>-2 3/1</td></tr> <tr><td>13-14</td><td>Left Leg</td><td>-2 3/1</td></tr> <tr><td>15</td><td>Hand</td><td>-4 3/1</td></tr> <tr><td>16</td><td>Foot</td><td>-4 1</td></tr> <tr><td>17-18</td><td>Neck</td><td>-5 0</td></tr> <tr><td></td><td>Vitals</td><td>-3 35/28</td></tr> </tbody> </table>			Roll	Location	DR		Eyes	-9 10	3-4	Skull	-7 14	5	Face	-5 10	6-7	Right Leg	-2 3/1	8	Right Arm	-2 3/1	9-10	Torso	+0 35/28	11	Groin	-3 12/5	12	Left Arm	-2 3/1	13-14	Left Leg	-2 3/1	15	Hand	-4 3/1	16	Foot	-4 1	17-18	Neck	-5 0		Vitals	-3 35/28	Encumbrance, Move & Dodge <table border="1"> <thead> <tr> <th>Level</th> <th>Max Load</th> <th>Move</th> <th>Dodge</th> </tr> </thead> <tbody> <tr><td>0 None</td><td>24 lb</td><td>7</td><td>11</td></tr> <tr><td>1 Light</td><td>48 lb</td><td>5</td><td>10</td></tr> <tr><td>2 Medium</td><td>72 lb</td><td>4</td><td>9</td></tr> <tr><td>3 Heavy</td><td>144 lb</td><td>2</td><td>8</td></tr> <tr><td>4 X-Heavy</td><td>240 lb</td><td>1</td><td>7</td></tr> </tbody> </table>				Level	Max Load	Move	Dodge	0 None	24 lb	7	11	1 Light	48 lb	5	10	2 Medium	72 lb	4	9	3 Heavy	144 lb	2	8	4 X-Heavy	240 lb	1	7
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Basic Damage 1d-1 Basic Thrust 1d+1 Basic Swing		Lifting & Moving Things 24 lb Basic Lift 48 lb One-Handed Lift 192 lb Two-Handed Lift 288 lb Shove & Knock Over 576 lb Running Shove & Knock Over 360 lb Carry On Back 1,200 lb Shift Slightly																																																																										
Point Pools [0] 12 of 12 FP [Rested] [2] 12 of 12 HP [Healthy]																																																																												

Reaction -2 from experienced NPCs -2 from others if they witness your On the Edge behavior, unless it is someone who values bravery over self-preservation (GM's decision), who will react at +2 instead +2 from patients +2 from young or naive individuals who believe you are as good as you say you are -1 to orders, insults, or social slights		Condition +6 on all IQ rolls to wake up or to recover from surprise or mental stun +2 to any HT roll to avoid unconsciousness +1 to HT rolls made for survival at -HP or below, and on any HT roll where failure means instant death. If this bonus makes the difference between success and failure, you collapse, apparently dead (or disabled), but come to in the usual amount of time. A successful Diagnosis roll reveals the truth. +1 to initiative rolls for your side (+2 if you are the leader)	
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Melee Weapon		Usage	SL	Parry	Block	Damage	Reach	ST
Natural Attacks		Bite	13	No	No	1d-2 cr	C	
Natural Attacks		Kick	11	No	No	1d-1 cr	C,1	
Natural Attacks		Punch	13	10	No	1d-2 cr	C	
Pistol Whip		Pistol Whip	17	12	No	1d-1 cr	C,1	

Ranged Weapon		Usage	SL	Acc	Damage	Range	RoF	Shots	Bulk	Recoil	ST
Assault Rifle, 5.56mm			18	8	5d pi	800/3,500	13	30+1(3)	-6/-1	2	8+
2-4x magnification from computer sight, adds a further +1-2 Acc.											
Glock 17, 9x19mm			17	2	2d+2 pi	160/1,800	3	17+1(3)	-2	2	8

Trait		Pts	📌	Skill / Technique		SL	RSL	Pts	📌
Extra Attack 1		25	B53+	Guns/TL8 (Pistol)		17	DX+4	8	B198
Talent (Healer) 2		20	B90+	Default: Guns/TL8 (Rifle)-2					
Combat Reflexes		15	B43	Guns/TL8 (Rifle)		18	DX+5	12	B198
Enhanced Tracking 1		6	B53+	Acrobatics		15	DX+2	12	B174
Multiple Lock-Ons				Climbing		13	DX+1	2	B183
Hard to Subdue 2		4	B59	Fast-Draw/TL8 (Ammo)		15	DX+2	2	B194+
Hard to Kill 1		2	B58	Fast-Draw (Pistol)		17	DX+4	2	B194+
Quick-Sheathe (Pistol)		1	GF21	Fast-Draw (Long Arm)		16	DX+3	2	B194+
Quick Reload (Detachable Magazine)		1	GF21	Physician/TL8		15	IQ+5	16	B213
Pistol-Fist (Guns (Pistol))		1	GF21						

Trait	Pts	📖	Skill / Technique	SL	RSL	Pts	📖
Natural Attacks	0	B271	First Aid/TL8	15	IQ+5	1	B195
Nosy	-1	B164	Default: Physician/TL8				
Cannot Float	-1	B165	Diagnosis/TL8	12	IQ+2	2	B187
Proud	-1	B164	Default: Physician/TL8-4				
Overconfidence	-7	B148	Surgery/TL8	11	IQ+1	2	B223
CR: 9 (Resist fairly often)			Default: Physician/TL8-5				
Thalassophobia (Oceans)	-10	B150	Veterinary/TL8	13	IQ+3	7	B228
CR: 12 (Resist quite often), -2 Action Penalty			Default: Physician/TL8-5				
Impulsiveness	-15	B139					
CR: 9 (Resist fairly often)							
On the Edge	-15	B146					
CR: 12 (Resist quite often)							

✓	#	Carried Equipment (47.7 lb; \$16,890)	Uses	TL	LC	📦	📦	📦	📦	📖
✓	1	Pistol Whip				10	0 lb	10	0 lb	ACT3:20
✓	1	📌 Assault Rifle, 5.56mm				850	8.9 lb	13,350	11.4 lb	ACT1:32
✓	1	Mini-Computer Sight		8	2	12,500	2.5 lb	12,500	2.5 lb	HT157
✓	1	Glock 17, 9x19mm		8	3	600	1.9 lb	600	1.9 lb	HT101
✓	1	📌 Patrol Sling		7		50	1 lb	50	1 lb	HT154
✓	1	📌 Fast-Draw Rig		7		500	3 lb	500	3 lb	HT154
✓	1	📌 Clothing, Ordinary				120	2 lb	120	2 lb	ACT1:31
✓	1	📌 Shoes, Climbing				80	1 lb	80	1 lb	ACT1:31
✓	1	Assault Vest + Trauma Plates		8	2	1,500	16 lb	1,500	16 lb	HT66
✓	1	Sharp-Protective Armor (arms)		8		100	2 lb	100	2 lb	HT68
✓	1	Sharp-Protective Armor (legs)		8		100	4 lb	100	4 lb	HT68
✓	1	Sharp-Protective Gloves		8		30	1 lb	30	1 lb	HT69
✓	1	Ballistic Helmet + Visor		8	3	450	4.4 lb	450	4.4 lb	HT70

#	Other Equipment (\$1,647.65)	Uses	TL	LC	📦	📦	📦	📦	📖
1	Flashlight		8		20	1 lb	20	1 lb	HT52
1	📌 Crash Kit		8	3	200	10 lb	1,242.65	19.5 lb	HT221
1	Surgical Kit		8		300	15 lb	300	15 lb	HT223
1	Multi-Function Knife		5		25	0 lb	25	0 lb	HT26
1	📌 Backpack, Small		5		60	3 lb	60	3 lb	HT54